



I. Set voor 'Get Well Soon, a hospital musical in four parts', PuntWG, 2025

Kim David Bots



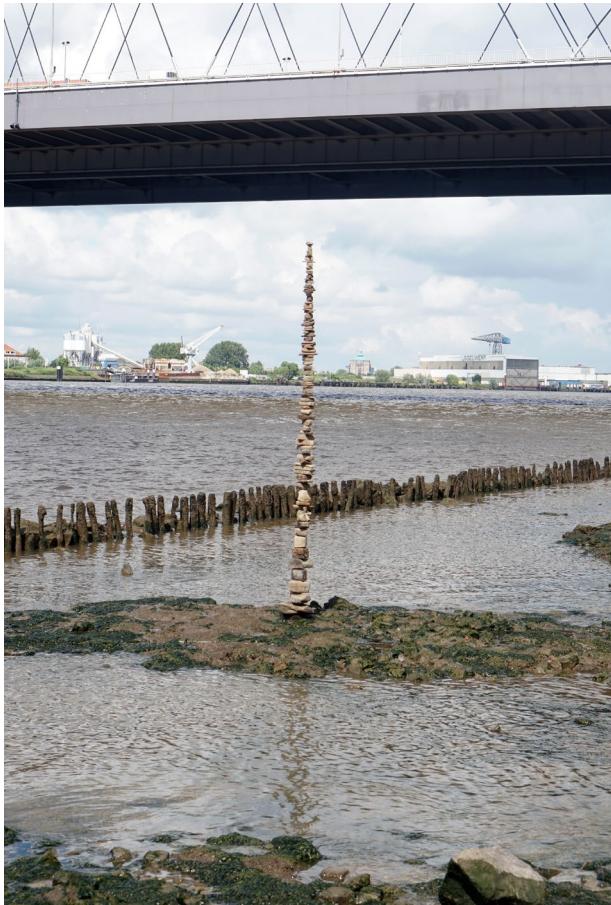
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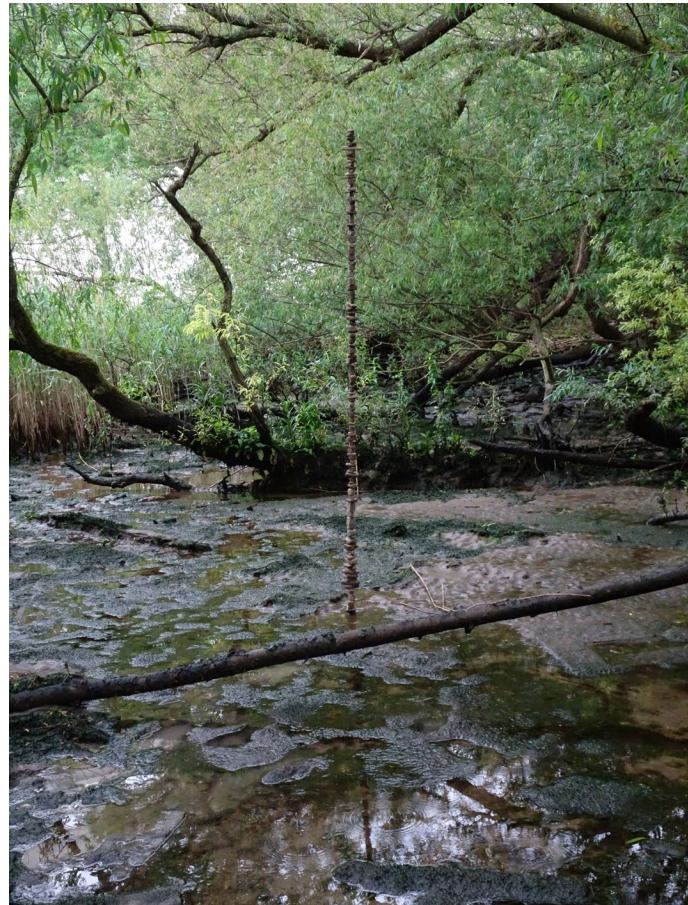


3. Detail uit 'Get Well Soon, a hospital musical in four parts', PuntWG, 2025

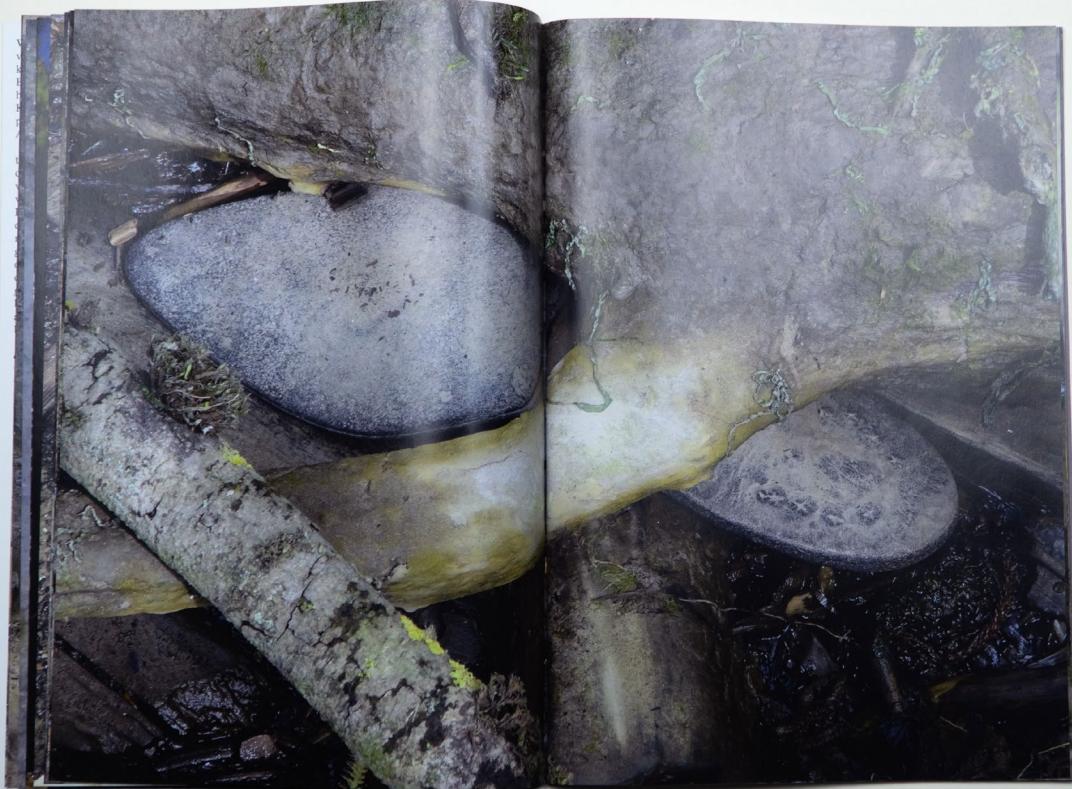
Kim David Bots



4. 'counting', gestapelde drijfhout sculpturen op Eiland Brienenoord, Rotterdam, 2024



Kim David Bots



5. 'Lost Soles,' publicatie van gevonden schoenzolen op Elland Brienenoord, uitgegeven door Buitenplaats Brienenoord, 2024

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6. 'Lost Soles,' publicatie van gevonden schoenzolen op Elland Brienenoord, uitgegeven door Buitenplaats Brienenoord, 2024

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7. Installatie overzicht 'Fourteen', Open Studio's Jan van Eyck Academie, Maastricht, 2023

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8. Detail installatie 'Fourteen', Open Studio's Jan van Eyck Academie, Maastricht, 2023

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9. Installatie overzicht 'Fourteen', Open Studio's Jan van Eyck Academie, Maastricht, 2023

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10. Details van 'Fourteen', Open Studio's Jan van Eyck Academie, Maastricht, 2023 – Links: drijfhout verzameld uit de Maas. Rechts: verloren schoen uit de Maas.

Kim David Bots



11. Stills uit 'Fourteen', FullHD video, 2023

Kim David Bots



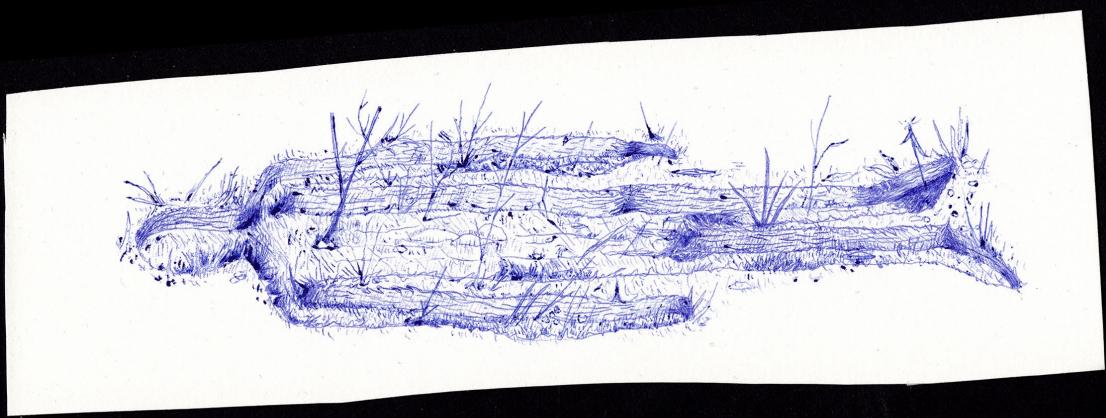
12. 'N.O. forget', Porselein en blauwe terra sigillata, 17,5 x 12 cm, 2022

Kim David Bots



13. 'The Bed Sitting Game, Porselein en blauwe terra sigillata, 17,5 x 13,5 cm, 2022

Kim David Bots



14. Ballpoint pen tekening voor 'In de Navel van Drenthe', 2022

Kim David Bots

I travelled thro' a Land of Men

MENTAL TRAVEL

— In psychology, mental time travel (also called "chronesthesia") is the capacity to mentally reconstruct personal events from the past (episodic memory) as well as to imagine possible scenarios in the future (episodic foresight / episodic future thinking). The term was coined by Endel Tulving in 1985, as was the largely synonymous term chronesthesia.

[...]

The ability to travel mentally in time – especially into the future – has been highlighted as a potential prime mover in human evolution, enabling humans to prepare, plan and shape the future to their advantage. However, the question of whether or to what extent animals other than human beings can engage in mental time travel has remained controversial.

TIME LOOP

— The time loop or temporal loop is a plot device in fiction whereby characters re-experience a span of time which is repeated, sometimes more than once, with some hope of breaking out of the cycle of repetition. The term "time loop" is sometimes used to refer to a causal loop; however, causal loops are unchanging and self-originating, whereas time loops are constantly resetting when a certain condition is met, such as a death of a character or a clock reaching a certain time, the loop starts again, possibly with one or more characters retaining the memories from the previous loop.

A time loop is a causal loop in which, by means of either retro causality or time travel, a sequence of events (actions, information, objects, people) is among the causes of another event, which is in turn among the causes of the first-mentioned event.



RETROGRADE AMNESIA

— CDA is a 20-year-old man who fell and experienced a trauma after being unconscious for a little less than one hour. He experienced identity loss and a retrograde deficit limited to the autobiographical events 5 years before the trauma. He often showed signs of spontaneous speech that was iterative and sometimes incoherent. When he saw his family and friends, he was shocked at how old they looked because he remembered them from 5 years earlier. This case also included amnesia for procedural skills like the fear of shaving or driving, which ultimately was overcome. There were no psychological, neuropsychological, or brain damage problems. His recovery of memory was progressive and spontaneous, where after several months the amnesia was limited to the two years preceding the trauma. This was a classic case of PRA.

CLOCK OF THE LONG NOW

— The Clock of the Long Now, also called the 10,000-year clock, is a mechanical clock under construction that is designed to keep time for 10,000 years.

1 #3 - THE MENTAL TRAVELLER
COMPILED BY KIM DAVID BOTS
PUBLISHED BY OUTLINE

A Land of Men & Women too

And travel'd, 'till now such deadly things

As could work wonderous never knew



Wandering round an Earthly Cot

PELMELISM

— Originally devised as a memory system in the 1890's by William Joseph Ennever, the system was taught via correspondence from the Pelman Institute in London (named after Christopher Louis Pelman). It was devised as a system of scientific mental training which strengthened and developed one's mind just as physical training strengthened your body. It was developed to expand "Mental Powers in every direction" and "remove those tendencies to indolence and inefficiency".

REVEREND HARRY POWELL

— Reverend Harry Powell is a fictional character in Davis Grubb's 1953 novel *The Night of the Hunter*. He was portrayed by Robert Mitchum in Charles Laughton's 1955 film adaptation, and by Richard Chamberlain in the 1991 made for TV remake.

[...]

Powell is a self-declared itinerant preacher, who is also a con artist, and serial killer. He has the words "I LOVE" tattooed on the knuckles of his hand and "HATE" tattooed on the other, a fact that he explains to his victims by using his hands in a sermon about the eternal struggle between good and evil.



MATCHING GAME

— Matching games are games that require players to match similar elements.



Full filled all with gems of gold

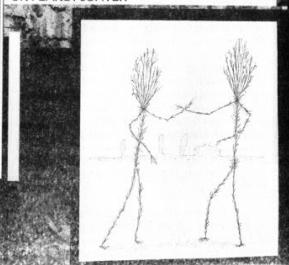


Alphabetic gestures have been discovered in hundreds of medieval and renaissance paintings.

TOYNBEE TILES

— The Toynbee tiles (also called Toynbee plaques) are messages of unknown origin found embedded in asphalt of streets in about two dozen major cities in the United States and four South American cities. Since the 1980s, several hundred tiles have been discovered. They are generally about the size of an American license plate (roughly 30 by 15 cm or 12 by 6 in), but sometimes considerably larger. They contain some variation of the following inscription:

TOYNBEE IDEA
IN MOVIE '2001
RESURRECT DEAD
ON PLANET JUPITER



He feeds the Beggar & the Poor

GLEANING

— Gleaning is the act of collecting leftover crops from farmers' fields after they have been commercially harvested or on fields where it is not economically profitable to harvest. It is a practice described in the Hebrew Bible that became a legally enforced entitlement of the poor in a number of Christian kingdoms

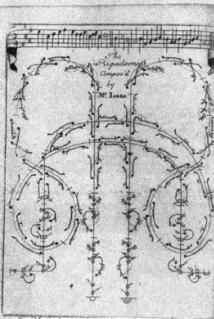


And the worn foraging Traveller



BODY MEMORY

— Body memory (BM) is a hypothesis that the body itself is capable of storing memories, as opposed to only the brain. While experiments have demonstrated the possibility of cellular memory there are currently no known means by which tissues other than the brain would be capable of storing memories.



BODIES: THE EXHIBITION

— Bodies... The Exhibition is an exhibition showcasing human bodies that have been preserved through a process called plastination and dissected to display bodily systems. It opened in Tampa, Florida on August 20, 2005. It is similar to, though not affiliated with, the exhibition Body Worlds (which opened in 1995). The exhibit displays internal organs and organic systems, bodies staged in active poses, and fetuses in various stages of development.

Concerns have been raised by human rights advocates that the bodies are those of executed Chinese prisoners, and that the families of the victims have not consented. The exhibition has claimed that the presumed origin of the bodies and fetuses "relies solely on the representations of its Chinese partners" and that they "cannot independently verify" that the bodies do not belong to executed prisoners.

Plastination is a technique or process used in anatomy to preserve bodies or body parts, first developed by Gunther von Hagens in 1977. It uses formaldehyde and a mixture of plastic resins, yielding specimens that can be touched, do not smell or decay, and even retain most properties of the original sample.

For ever ever is his door

SHEMIRA

— Shemira refers to the Jewish religious ritual of watching over the body of a deceased person from the time of death until burial. A male guardian is called a shomer and the female guardian is a shomeres. Shomrim are people who guard the shemira. In Israel, shemira refers to all forms of guard duty, including military guard duty. An armed man or woman appointed to patrol a grounds or campus for security purposes would be called a shomer or shomeres. Outside of Israel the word is used almost exclusively in regards to the religious ritual of guarding the body of the deceased.



The Pedlar from Holbein's *Simulacrum Historie e Figure de la morte* (In Lyon Appress Gouy on Frei-Lyon, 1546)

She binds iron thorns around his head

SHEMIRAH

She pinches both his hands & face

She cuts his heart out at his sides

To make it feel both cold & heat



SKELETON DANCE

— The silhouette of a dog inflates and deflates with a howl at the moon, while two cats fight over a grave. The fight ends when a skeleton emerges from the grave. This terrifies the cats, causing them to flee. The skeleton walks, runs and jumps until it hears the sound of the owl. This terrifies it, so it hides behind a grave. The skeleton throws its head at the owl, plucking it out. Then, the head moves on its own to the grave and returns to its body. There were four skeletons in the grave. They check that there is no danger. After this, the skeletons emerge from the tomb and start dancing. One of the skeletons plays a fiddle, another of one of their partners and plays its spine, vertebrae and head to produce music. Another skeleton dances alone and then plays a cat's tail as if it were a lute. The crowing of a cock scares them. The skeletons rush to hide, but their bodies collide and blend together. The skeletons, now mingled, return to the grave.



17. Lost Shoe #7, porselein en rode terra sigillata, 25 x 7,5 x 8 cm, 2022

Kim David Bots



18. Lost Shoe #12, unbehandeld porselein, 29 x 10,5 x 8,5 cm, 2022

Kim David Bots



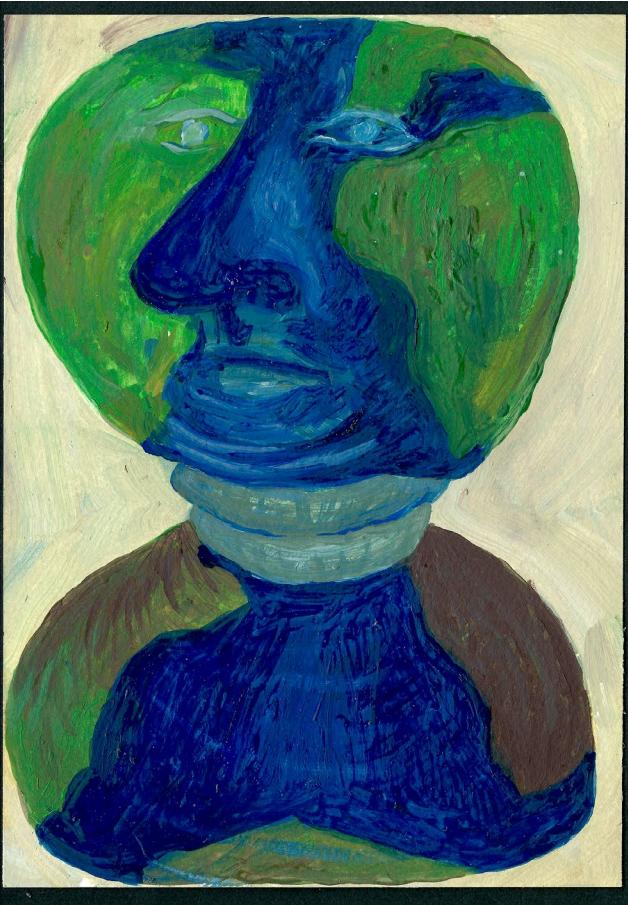
I9. Lost Shoe #10, porselein en blauwe terra sigillata, 20 x 8,5 x 9 cm, 2022

Kim David Bots



20. 'IJ-pop', verzameld metaal het IJ in Amsterdam en audio, Pond 53, Amsterdam, 2021 (samen met Collectief het IJ)

Kim David Bots



21.Twee tekeningen uit de serie 'De Bezichtiging' – Links: De Leug, potlood en aquarel op paper, 14,8 x 21 cm, 2021 – Rechts:Aarde aan U, olieverf op paper, 14,8 x 21 cm, 2021

Kim David Bots



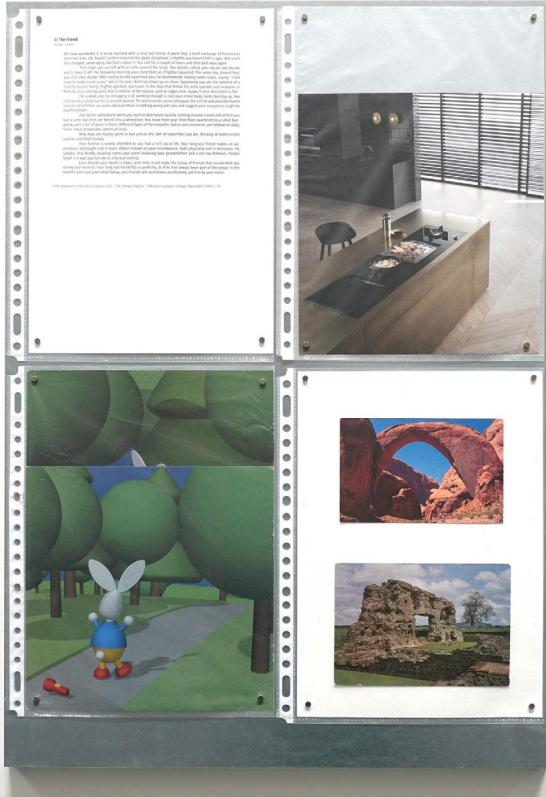
22. Detail van studio Installatie bij the European Ceramic Workcentre in Oisterwijk tijdens 'TestCase XXIII', 2021

Kim David Bots



23. Detail van studio Installatie bij the European Ceramic Workcentre in Oisterwijk tijdens 'TestCase XXIII', 2021

Kim David Bots



24. Overzicht van 'The Friend', Unfair, Westergasfabriek, Amsterdam 2020



Kim David Bots

Audio:

1. Excerpt from 'TOUR, 2019 – (Engels)

Shortened length – 2:58 min, originel length – 22:00 min

https://kdbots.stackstorage.com/s/TOUR_EN

2. Excerpt from 'De Dagdelen' audio werk ontwikkeld tijdens de ITGWO residency, Vlieland, 2021 – (Dutch)

'Waddenpop' – 2:59 min

<https://kdbots.stackstorage.com/s/Waddenpop>

3. Excerpt from 'the third of may', Pompgemaal, Den Helder, 2020 – 2024

'Een Drenkeling' – 3:05 min <https://kdbots.stackstorage.com/s/EenDrenkeling>

'Een Taal' – 2:19 <https://kdbots.stackstorage.com/s/EenTaal>

4. Excerpt from 'In de navel van Drenthe', EenMuseumVoorJezelf, Nieuw-Amsterdam, 2022 – (Dutch)

'Ons Aardappelgraf' – 4:07

<https://kdbots.stackstorage.com/s/OnsAardappelgraf>

5./6. Excerpt from 'Songs for St. Michel', St. Michel, Maastricht, 2023 – in samenwerking met Lyckle de Jong en Otto de Jong

Figure 11 (werktitel, ongemastered), volledige lengte 0:44 minuten – <https://kdbots.stackstorage.com/s/FigureEleven>

Figure 15 (werktitel, ongemastered), volledige lengte 1:15 minuten – <https://kdbots.stackstorage.com/s/FigureFifteen>

7. Excerpt from 'Instrumental Romance', 2024 – (Engels)

Shortened length – 3:53 min, original length – 44:44 min

<https://kdbots.stackstorage.com/s/InstrumentalRomance>